

Fig.1

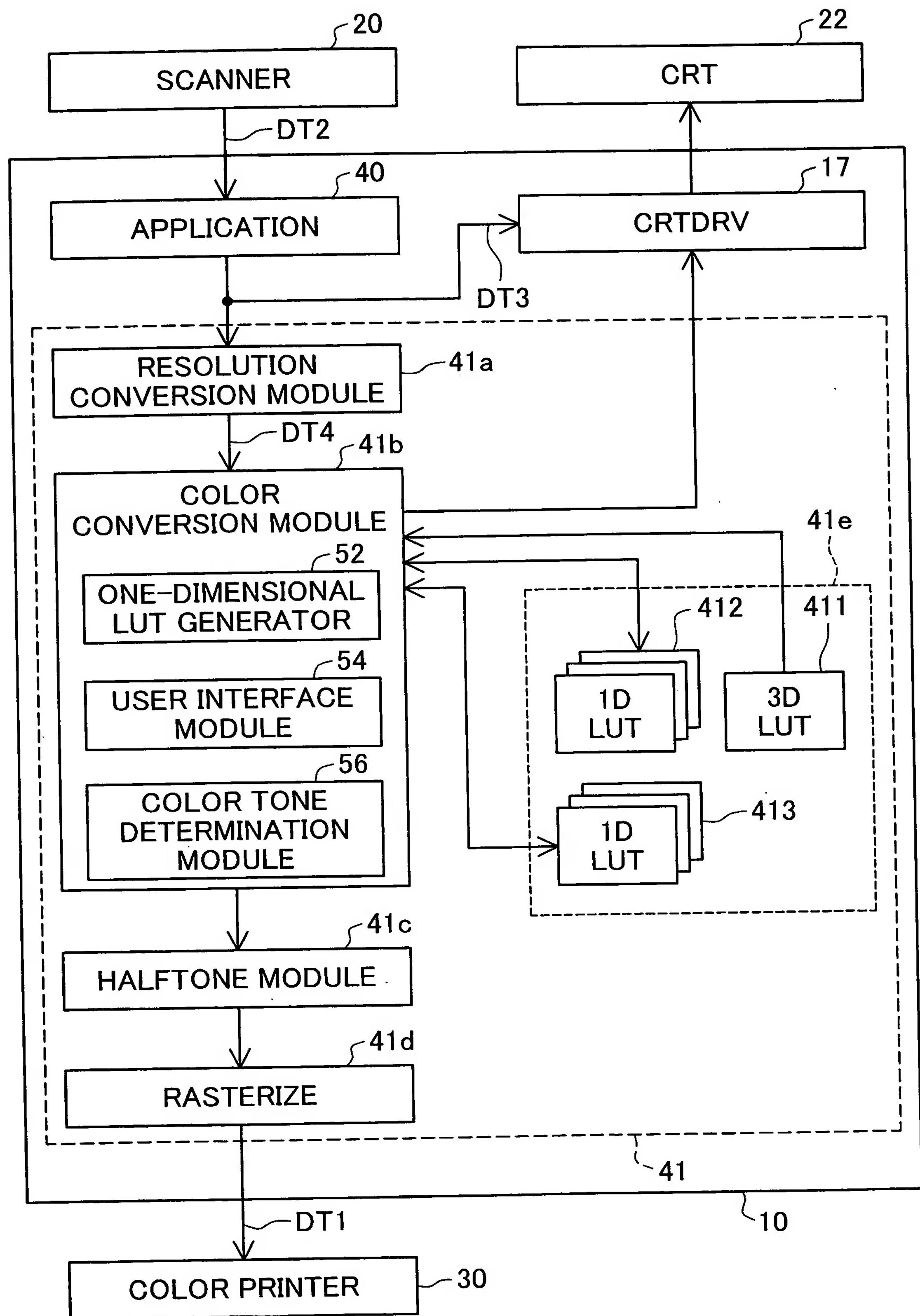


Fig.2

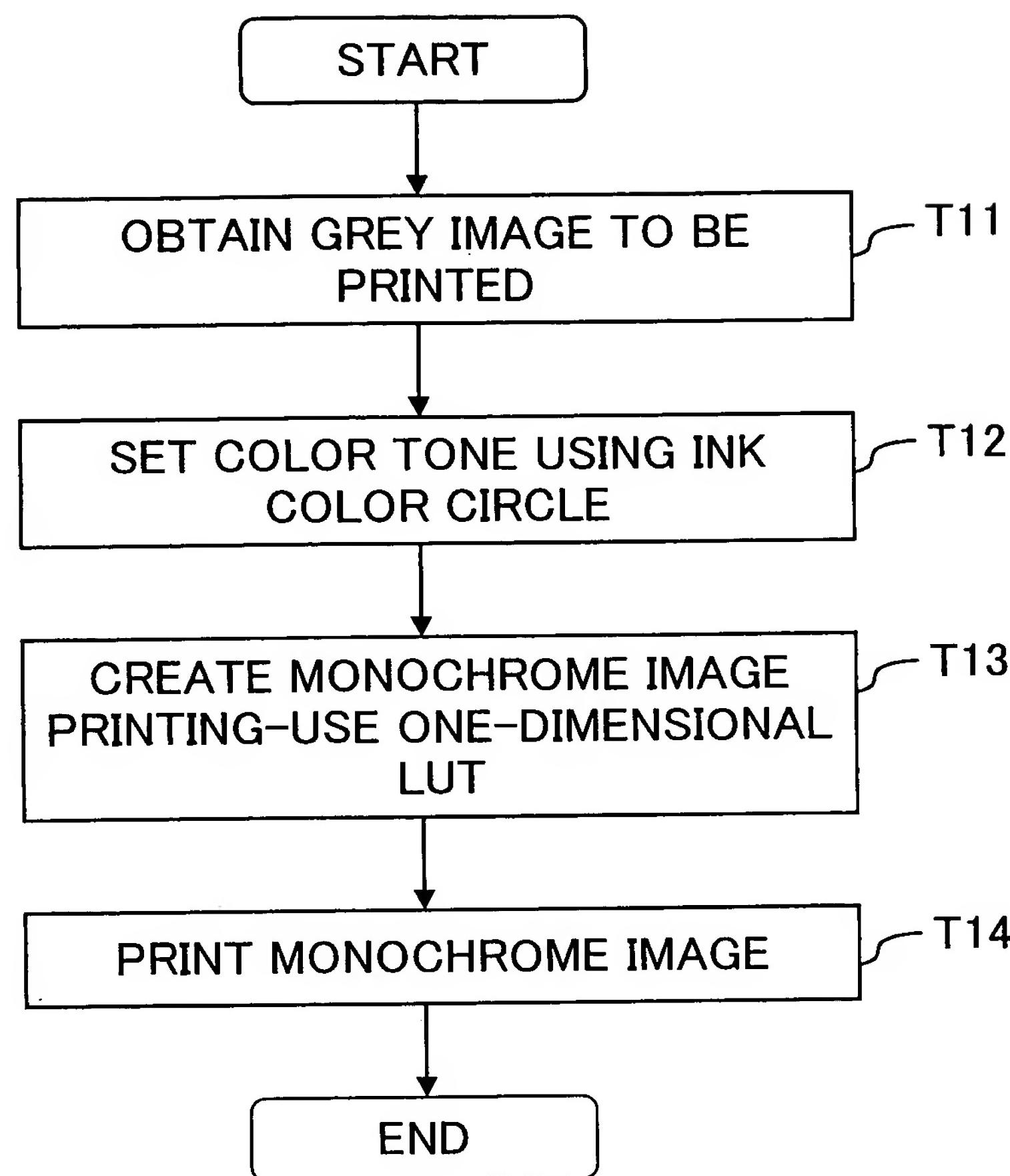
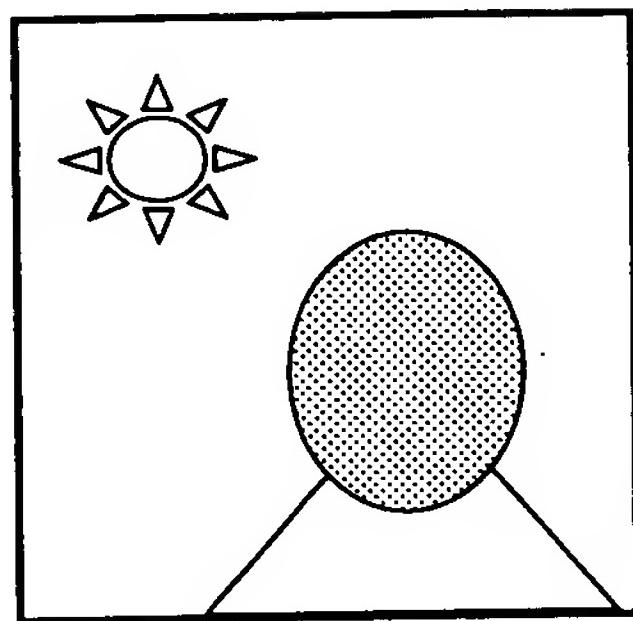
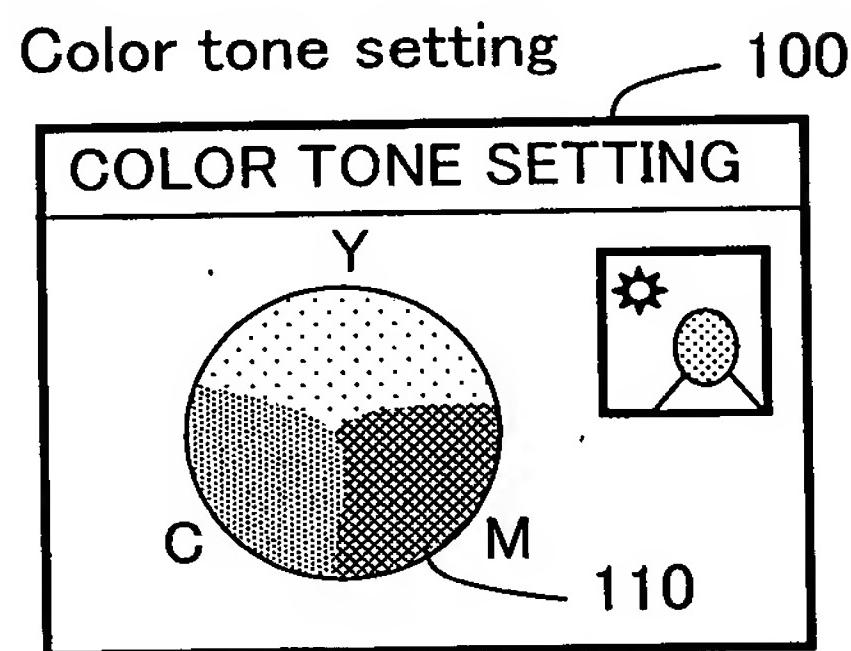
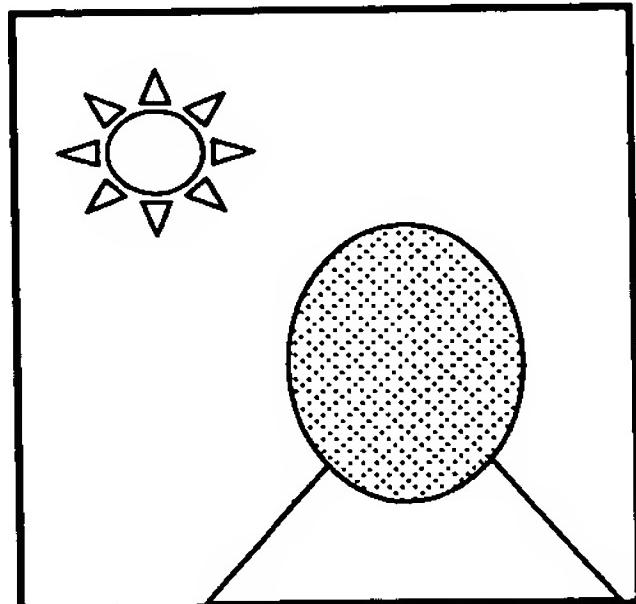


Fig.3A

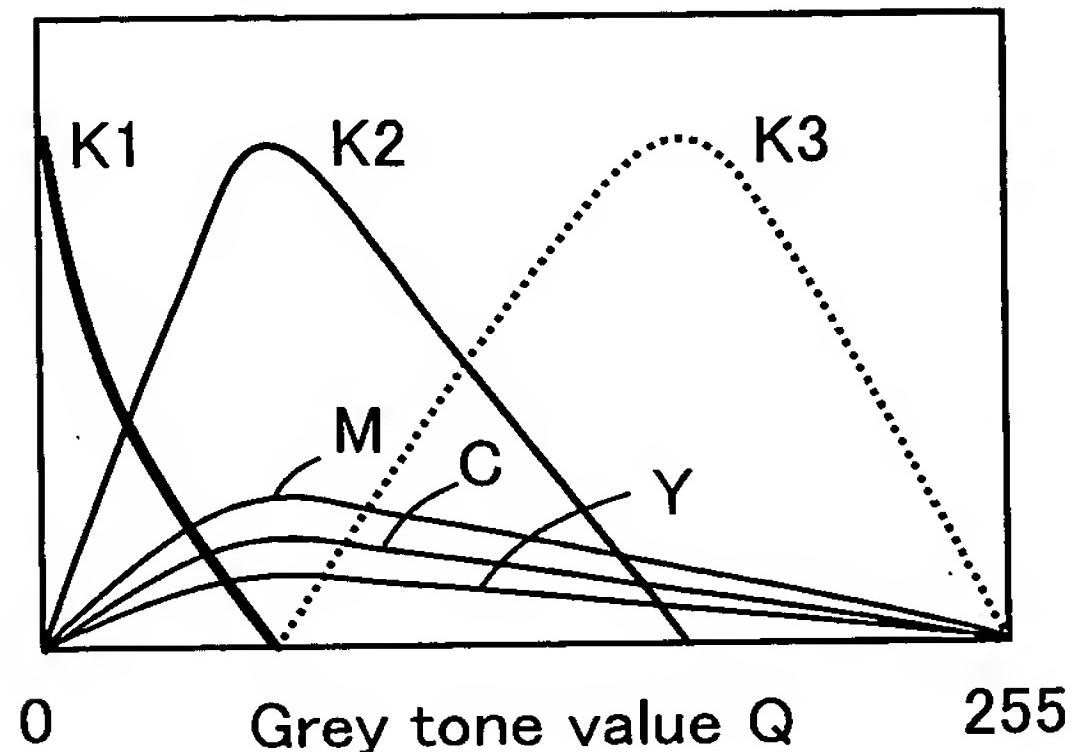
Image to be printed

**Fig.3B****Fig.3E**

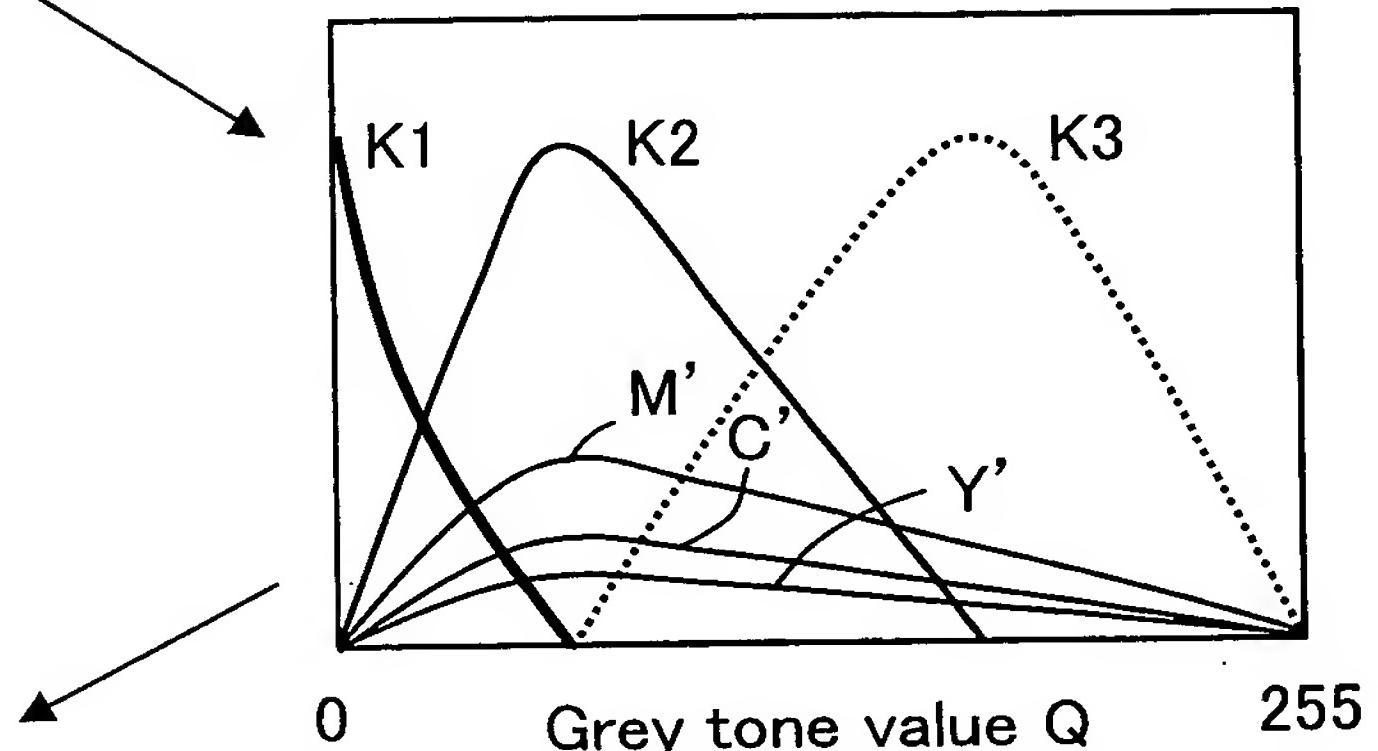
Monochrome image printing

**Fig.3C**

Reference one-dimensional LUT 412

**Fig.3D**

Monochrome image printing—use one-dimensional LUT 413



$$C' = C \times (C_v / C_{max})$$

$$M' = M \times (M_v / M_{max})$$

$$Y' = Y \times (Y_v / Y_{max})$$

Fig.4

Reference one-dimensional LUT 412

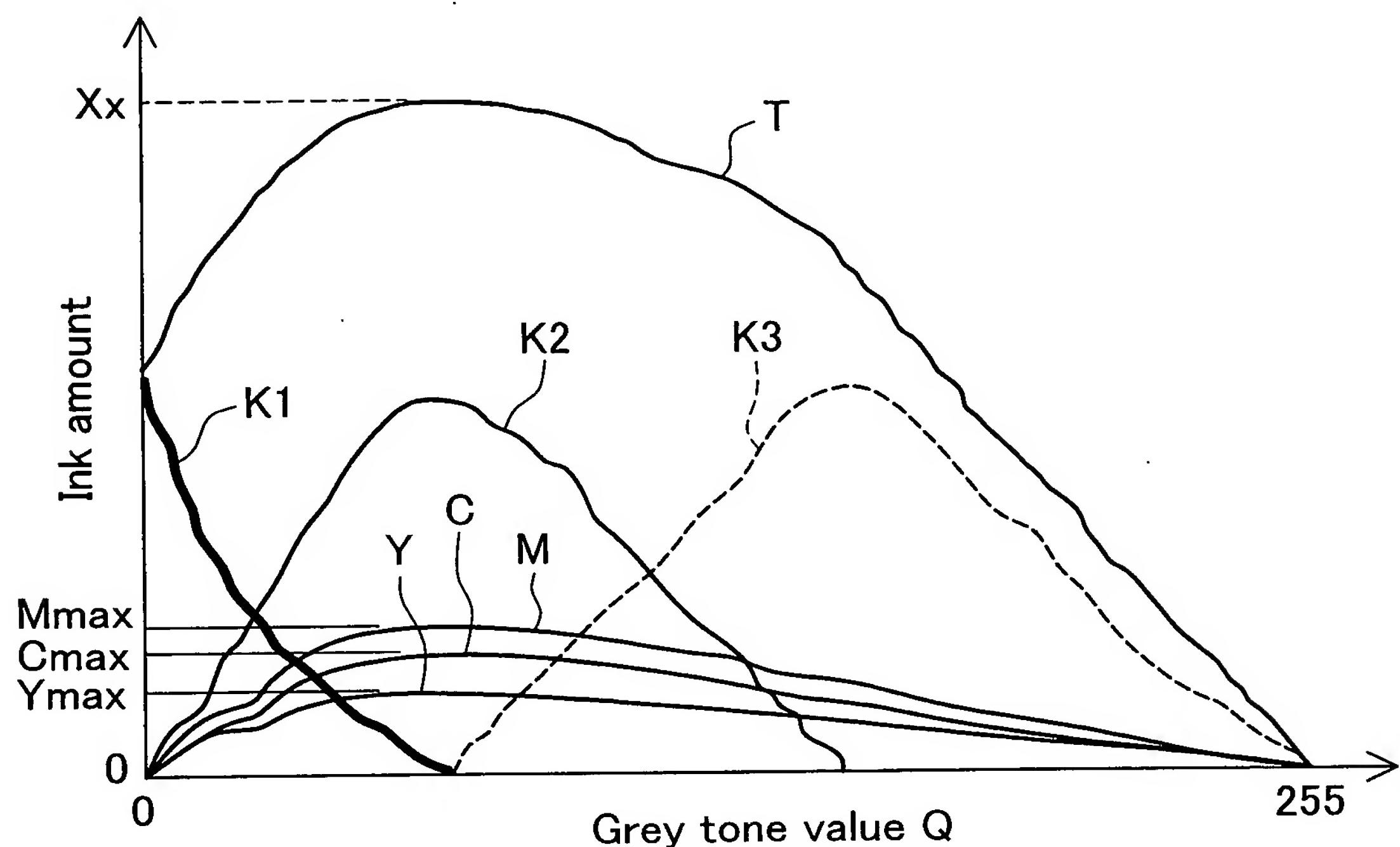
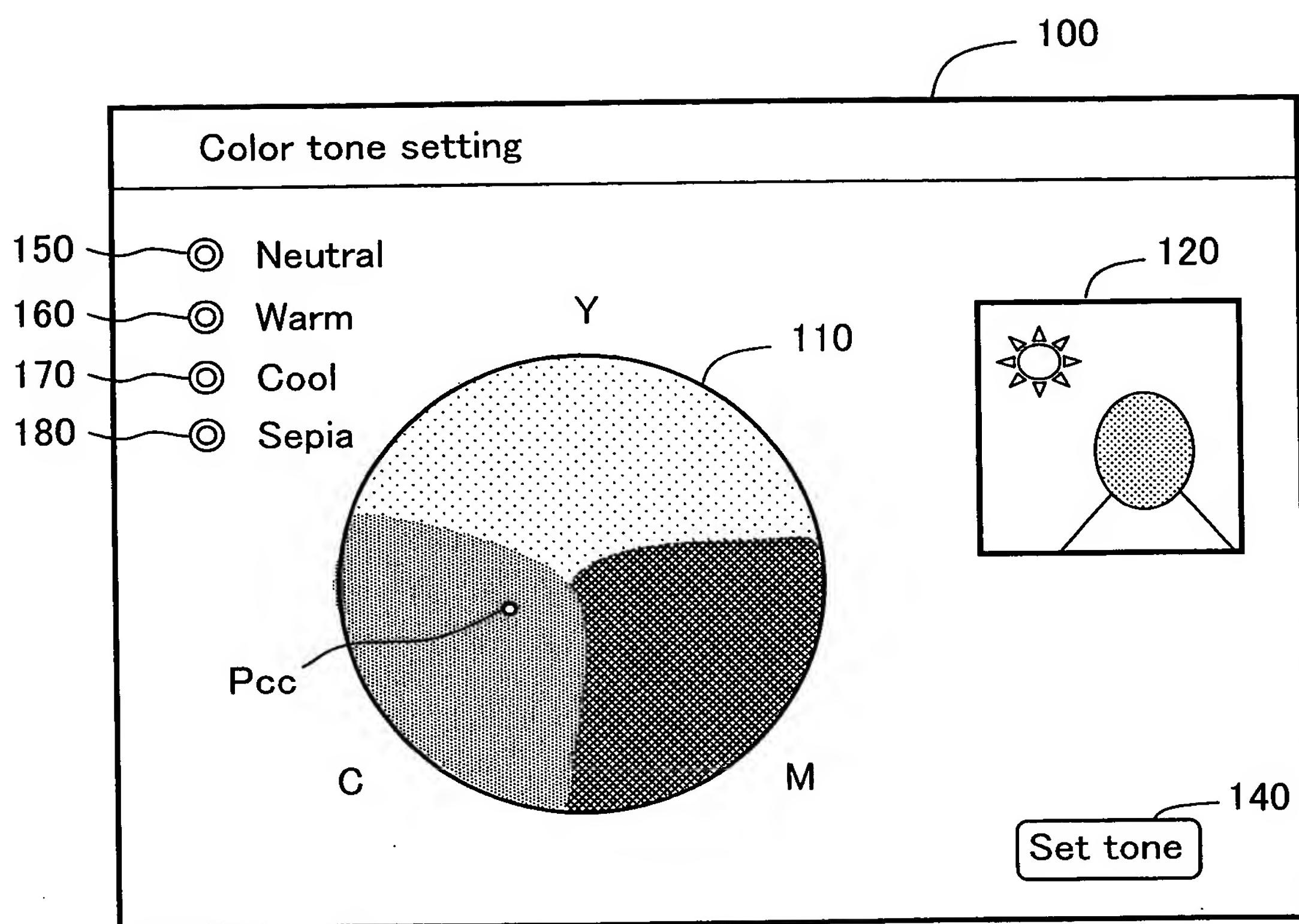
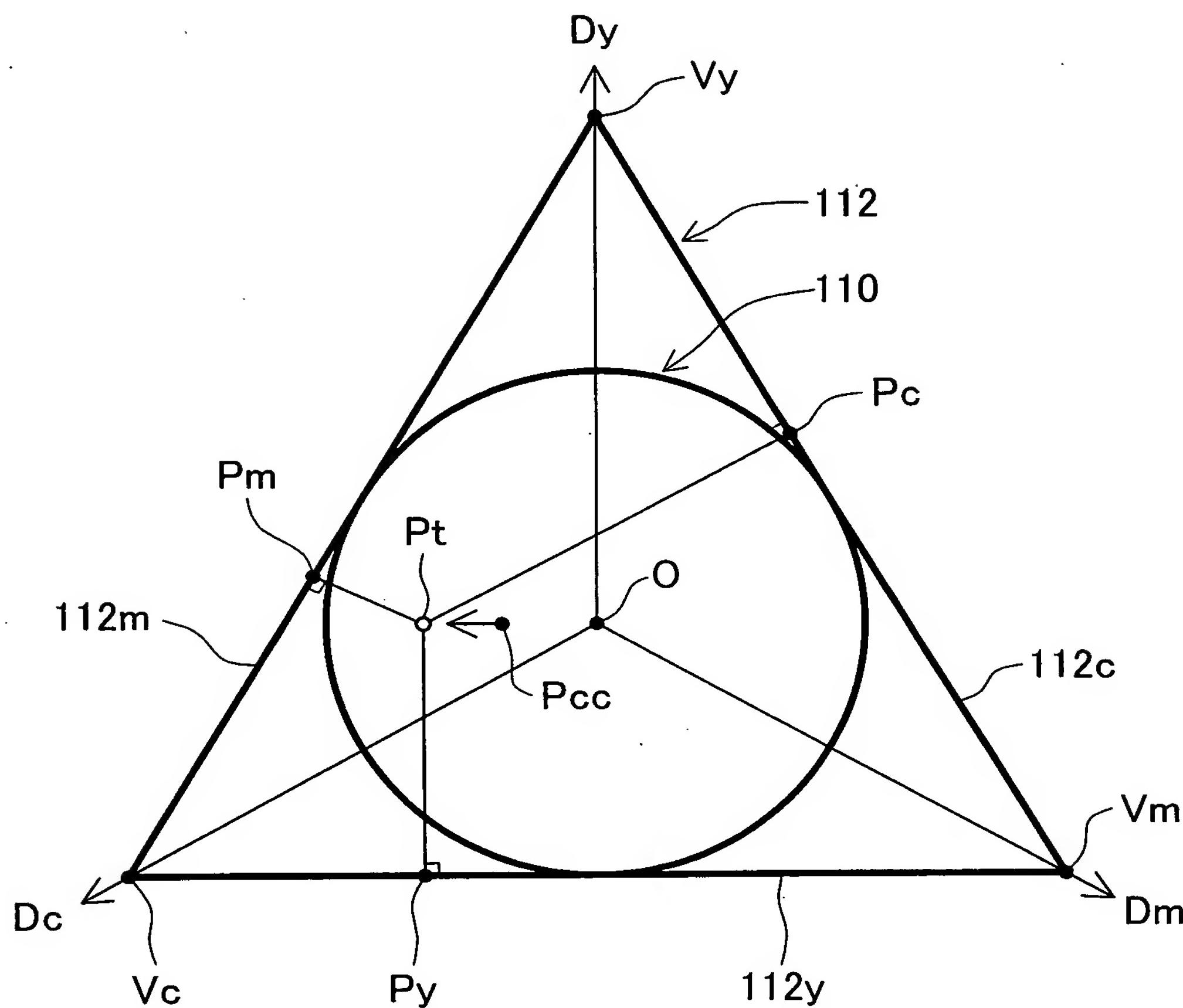


Fig.5



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Fig.6



Color component intensity values I_c , I_m , I_y for a point Pt corresponding to an arbitrary point Pcc in ink color circle:

$$I_c = \frac{Q_c}{Q_c + Q_m + Q_y}$$

$$I_m = \frac{Q_m}{Q_c + Q_m + Q_y}$$

$$I_y = \frac{Q_y}{Q_c + Q_m + Q_y}$$

$$Q_c = \overline{PtPc}, Q_m = \overline{PtPm}, Q_y = \overline{PtPy}$$

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Fig.7A

Relationship between color component intensity value I_c and tone adjustment value C_v

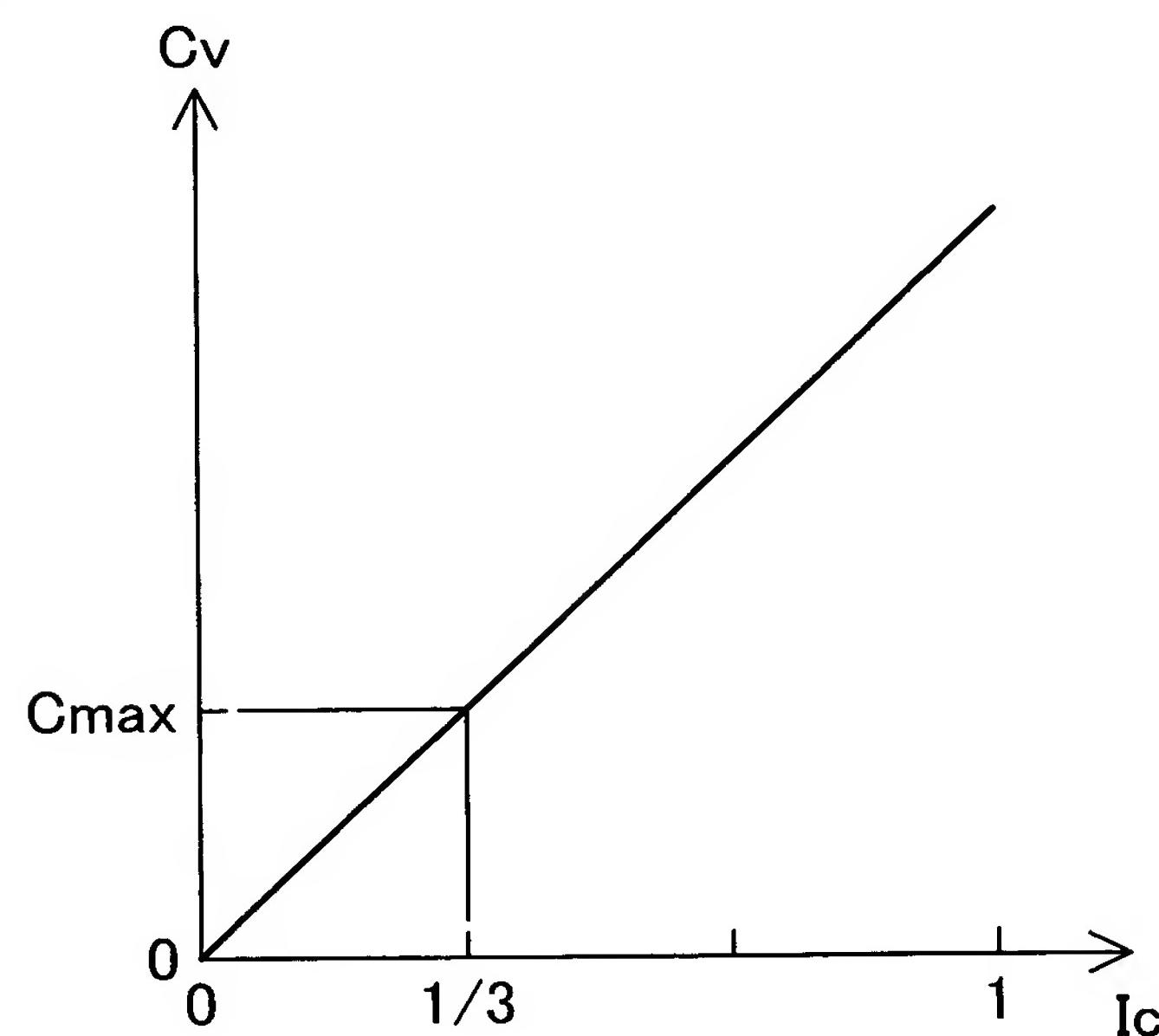


Fig.7B

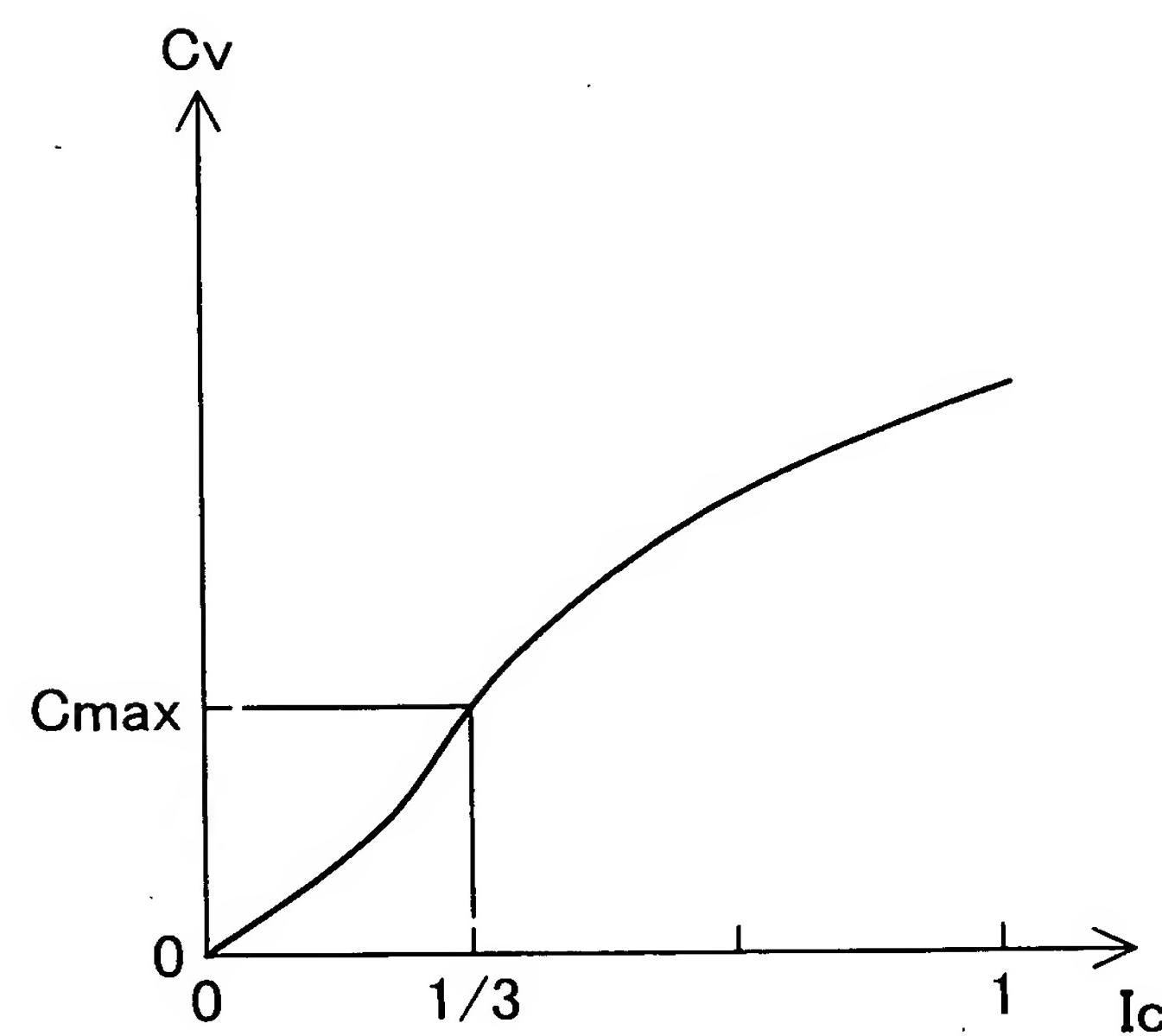


Fig.8

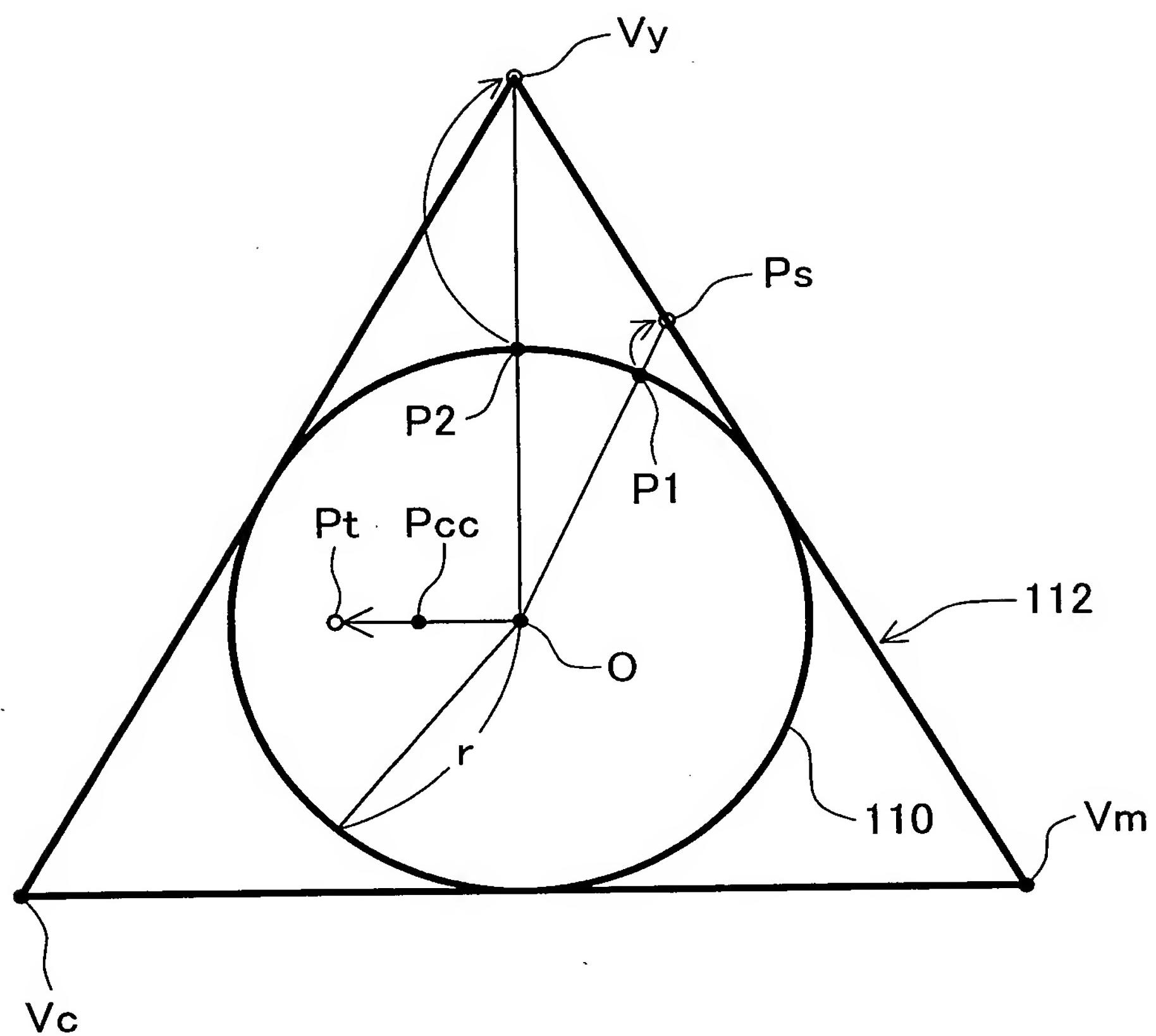
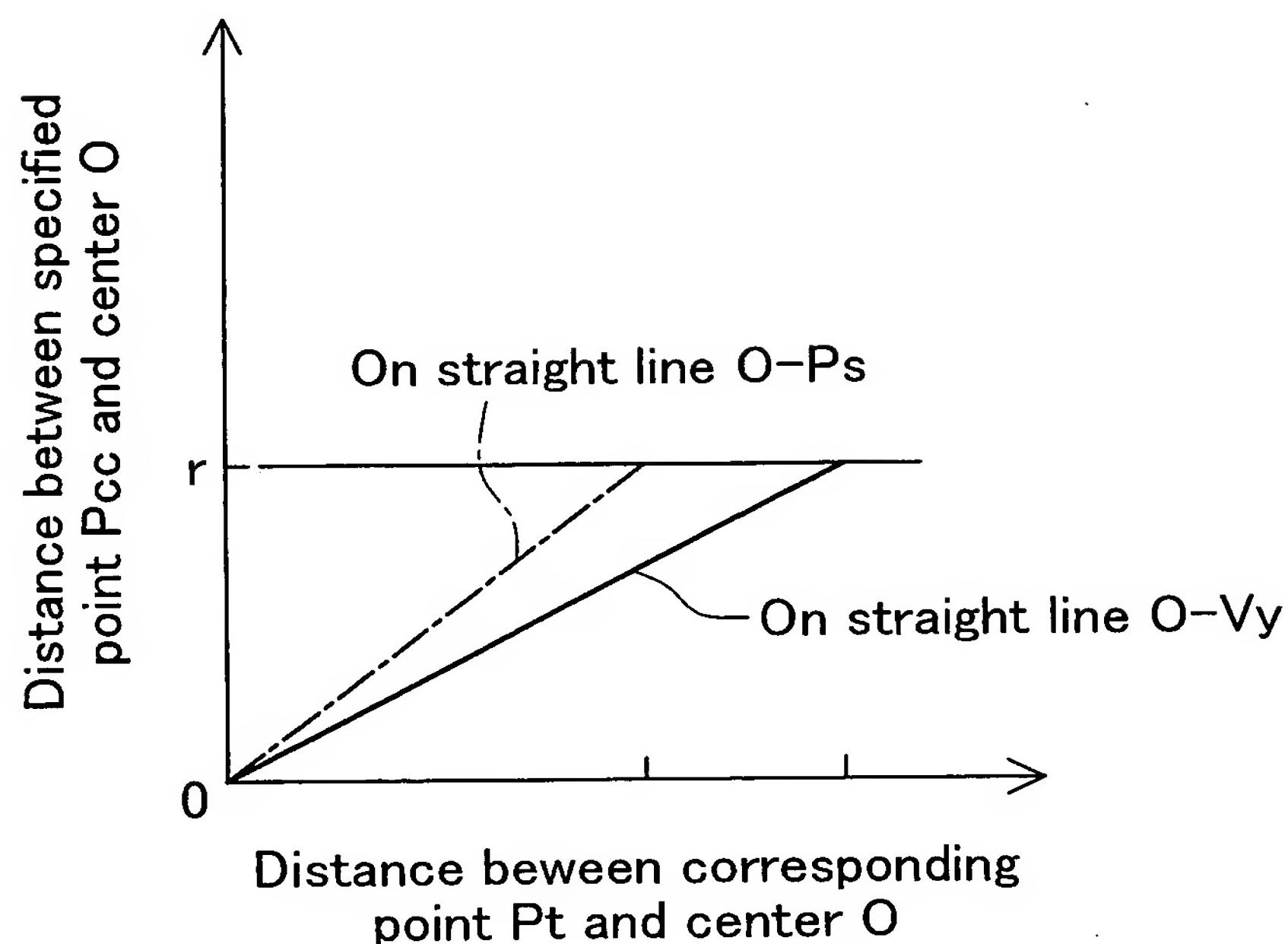
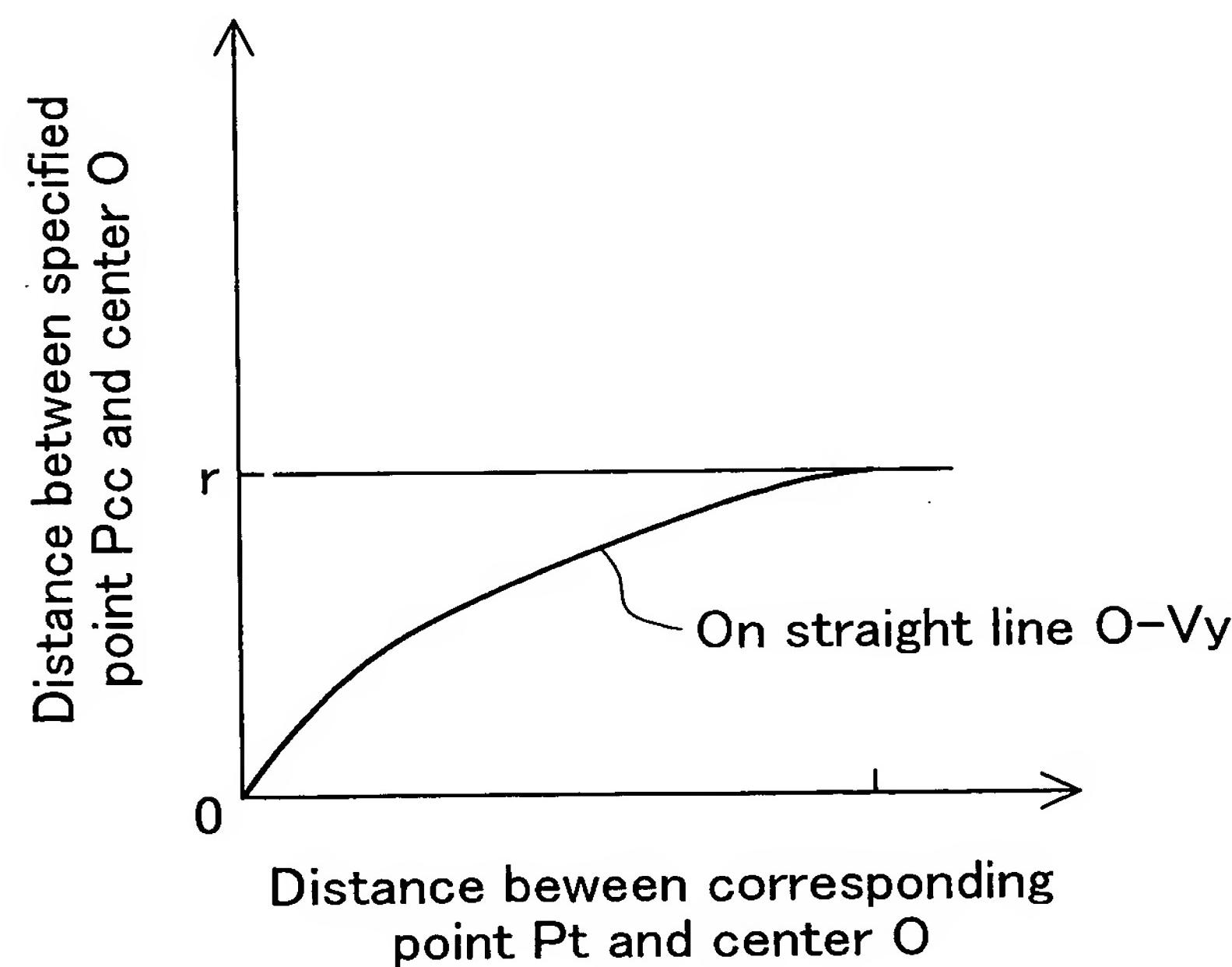


Fig.9A

Linear conversion

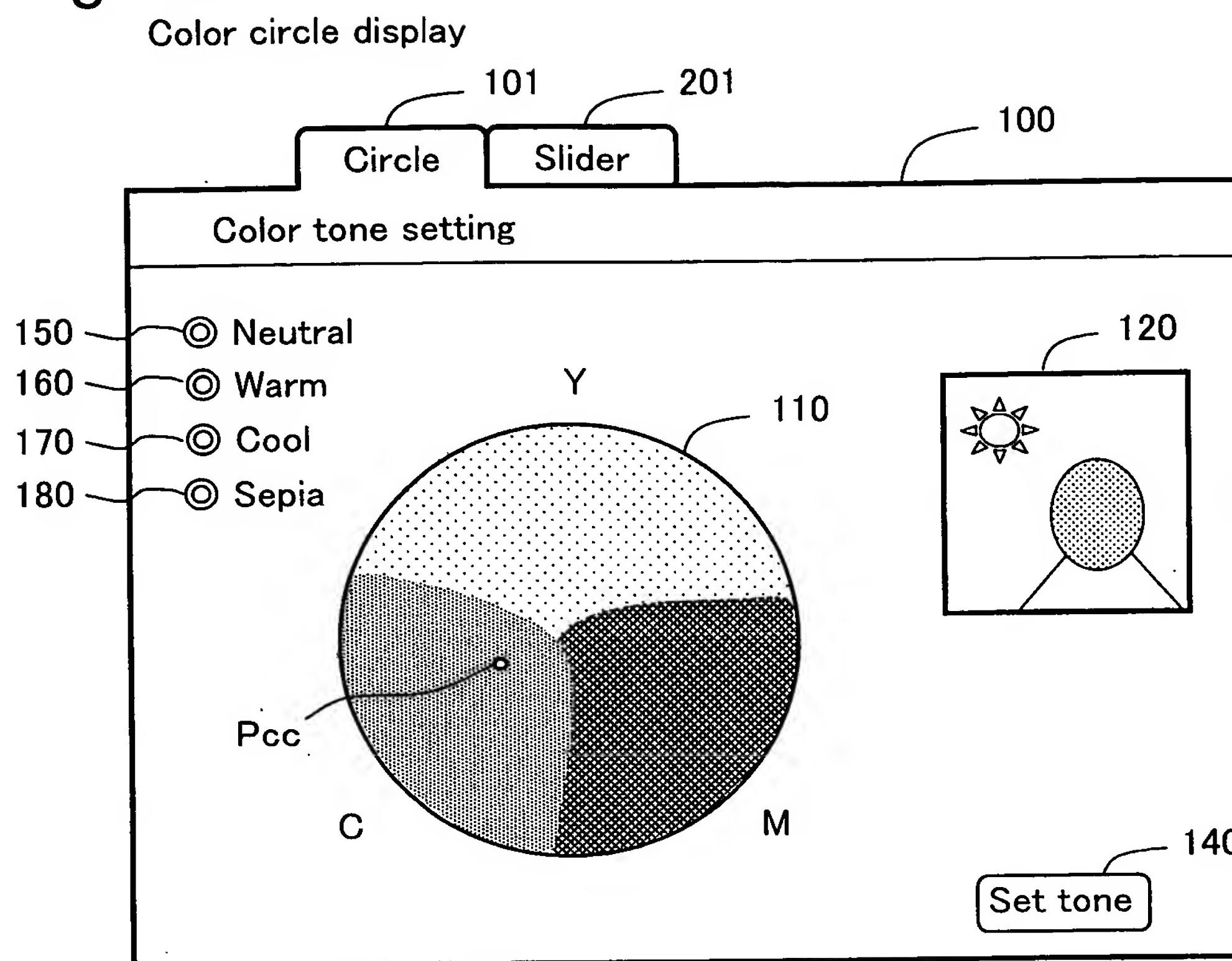
**Fig.9B**

Non-linear conversion



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Fig.10A

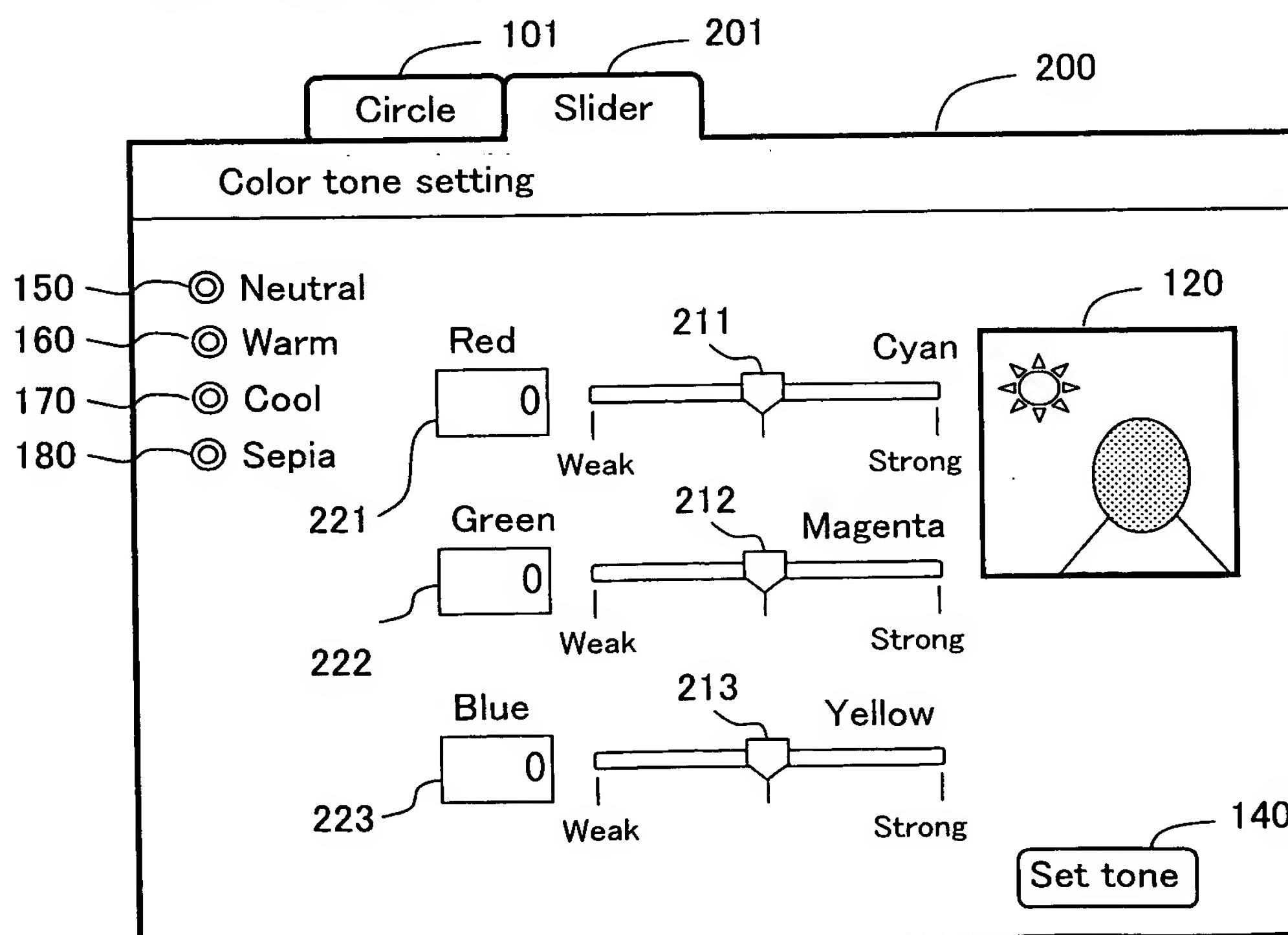


Permissible
↓

~~↑~~ Non-permissible

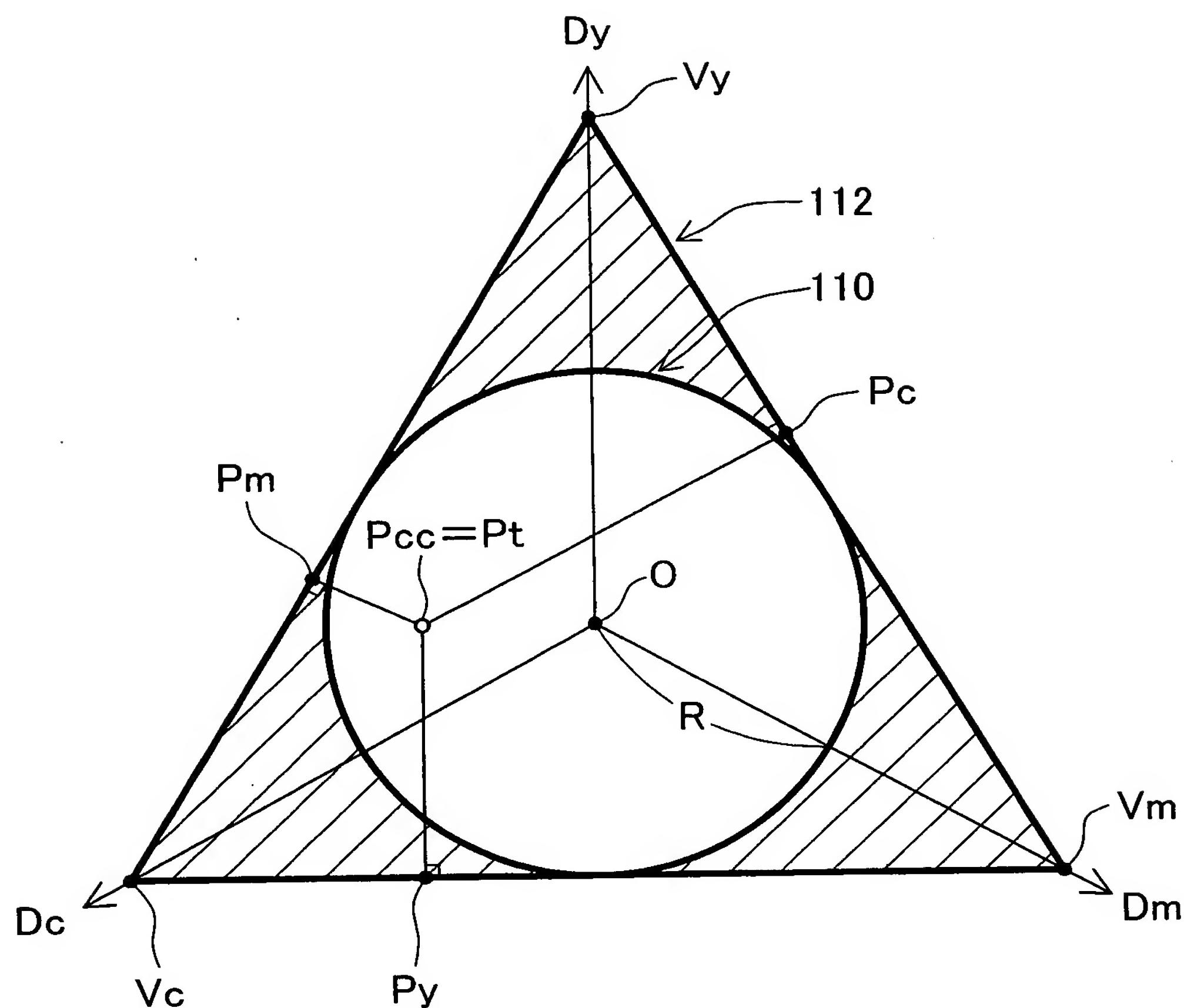
Fig.10B

Color slider display



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Fig.11



Color component intensity values I_c , I_m , I_y for an arbitrary point P_{cc} ($=Pt$) in ink color circle

$$I_c = \frac{Q_c}{2R}$$

$$I_m = \frac{Q_m}{2R}$$

$$I_y = \frac{Q_y}{2R}$$

$$Q_c = \overline{PtPc}, Q_m = \overline{PtPm}, Q_y = \overline{PtPy}$$

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Fig.12A

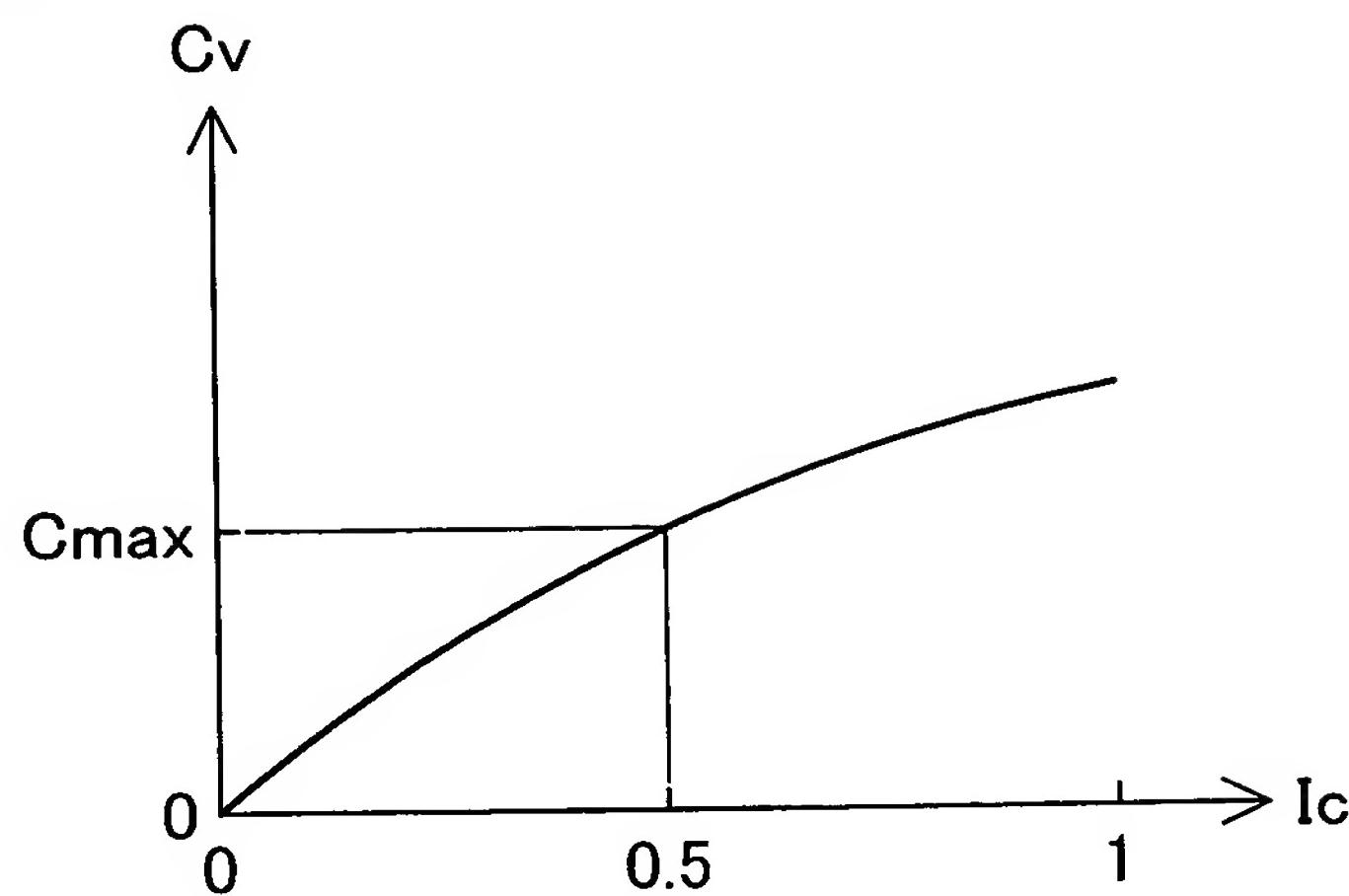


Fig.12B

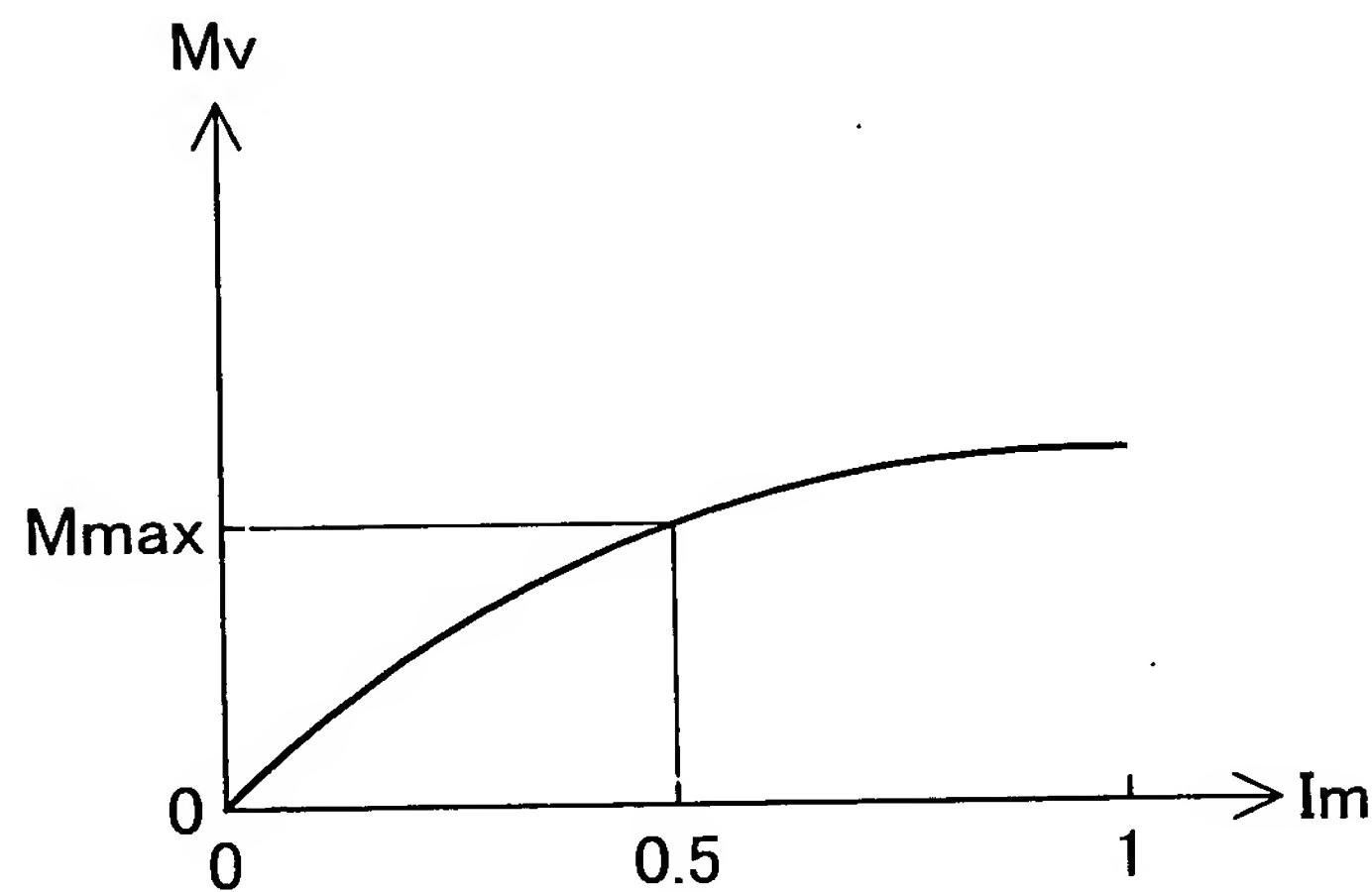


Fig.12C

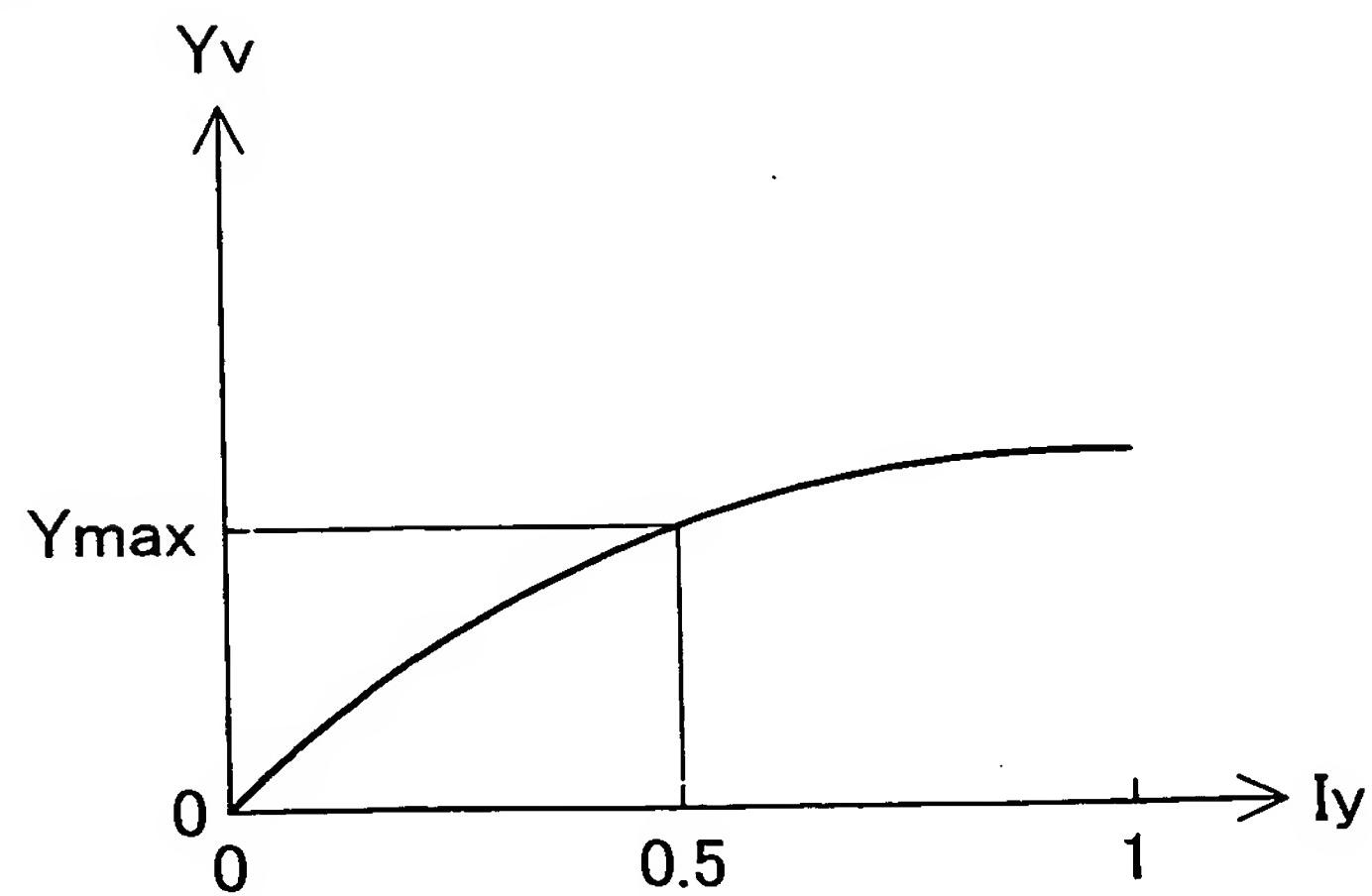


Fig.13

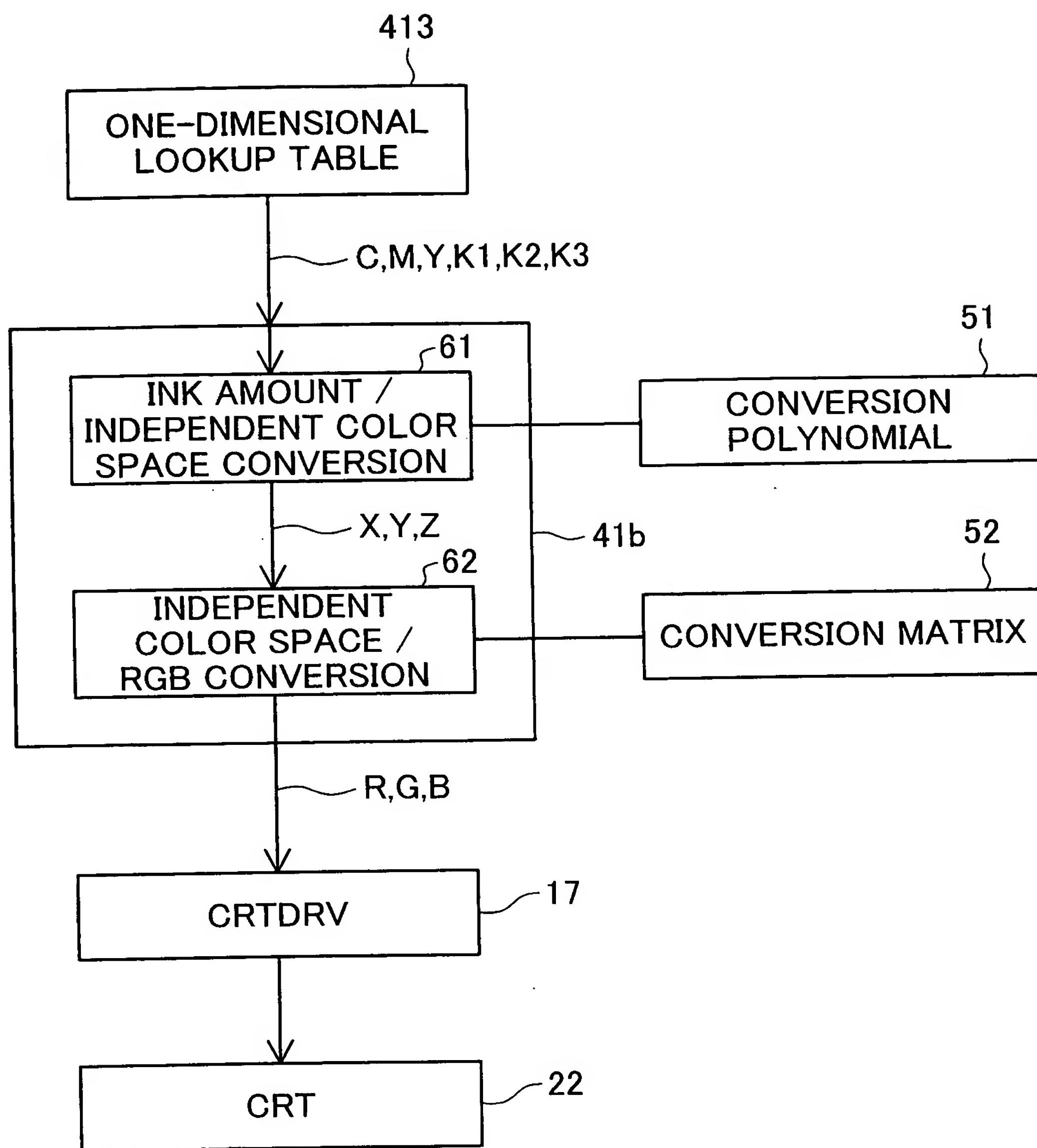


Fig.14A

Reference one-dimensional LUT 412a (eight ink colors)

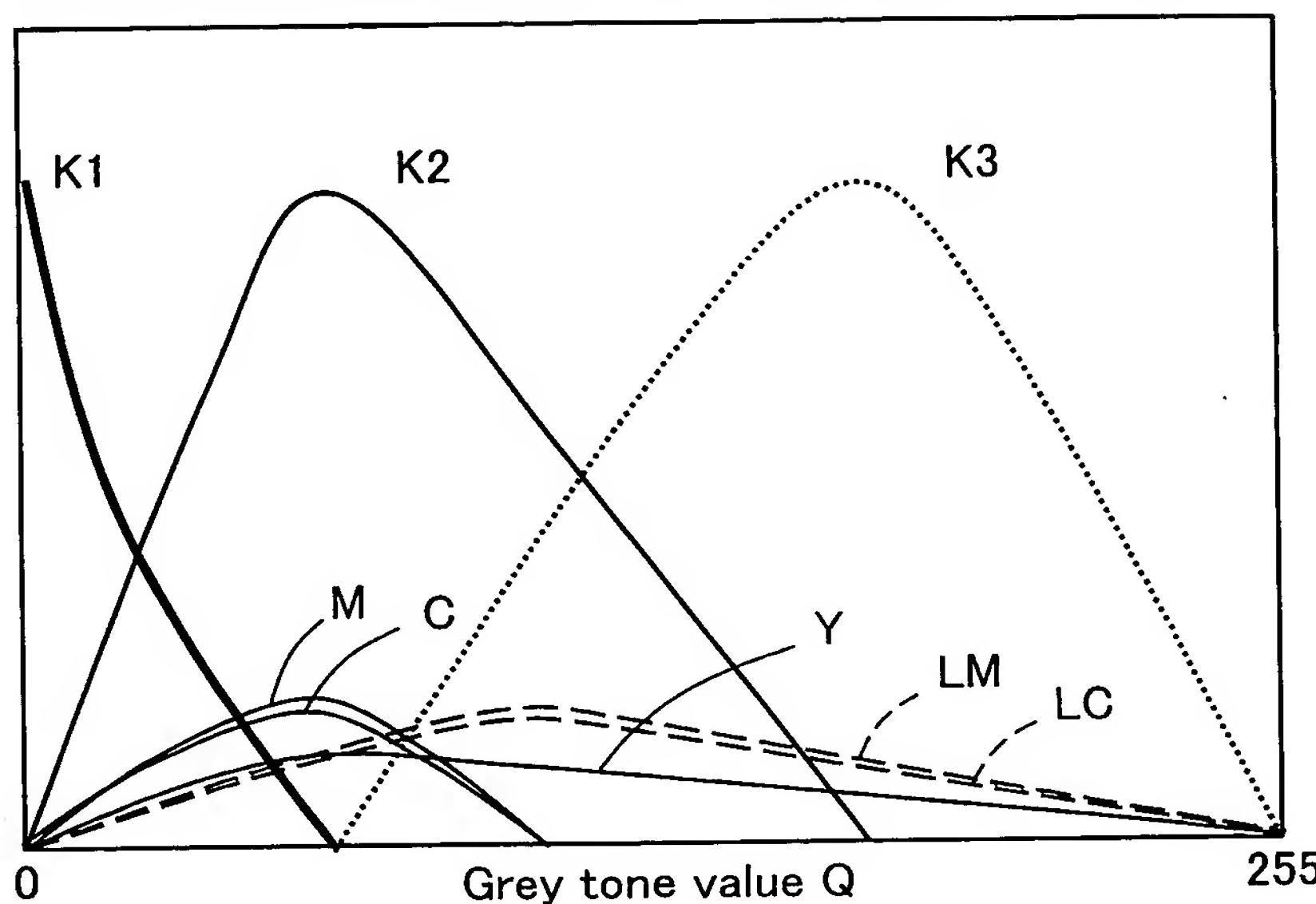
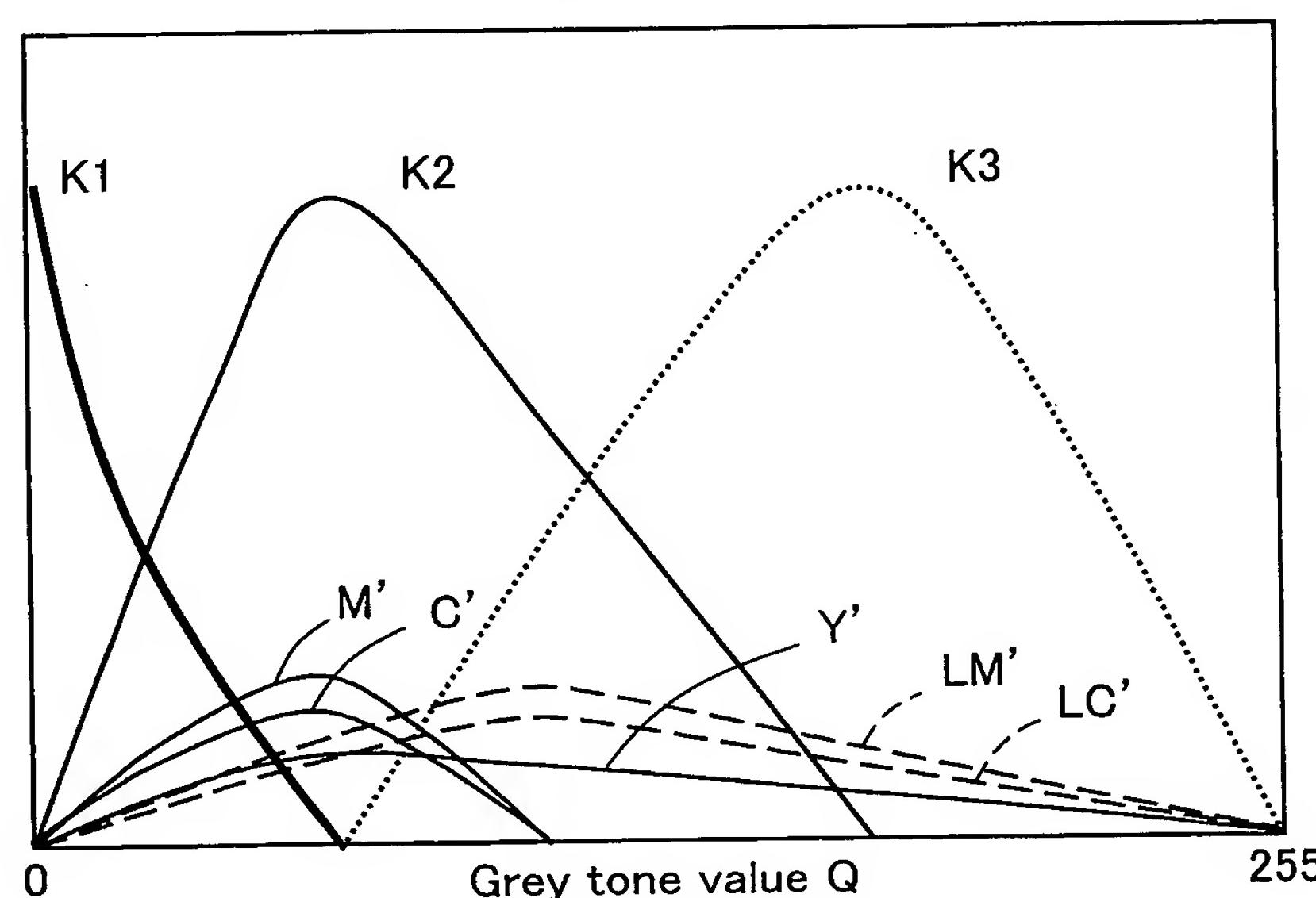


Fig.14B

Monochrome image printing—use one-dimensional LUT 413a
(eight ink colors)

$$\begin{aligned}
 C' &= C \times (C_v / C_{max}) \\
 LC' &= LC \times (C_v / C_{max}) \\
 M' &= M \times (M_v / M_{max}) \\
 LM' &= LM \times (M_v / M_{max}) \\
 Y' &= Y \times (Y_v / Y_{max})
 \end{aligned}$$

Fig.15A

Reference one-dimensional LUT 412 (six ink colors)

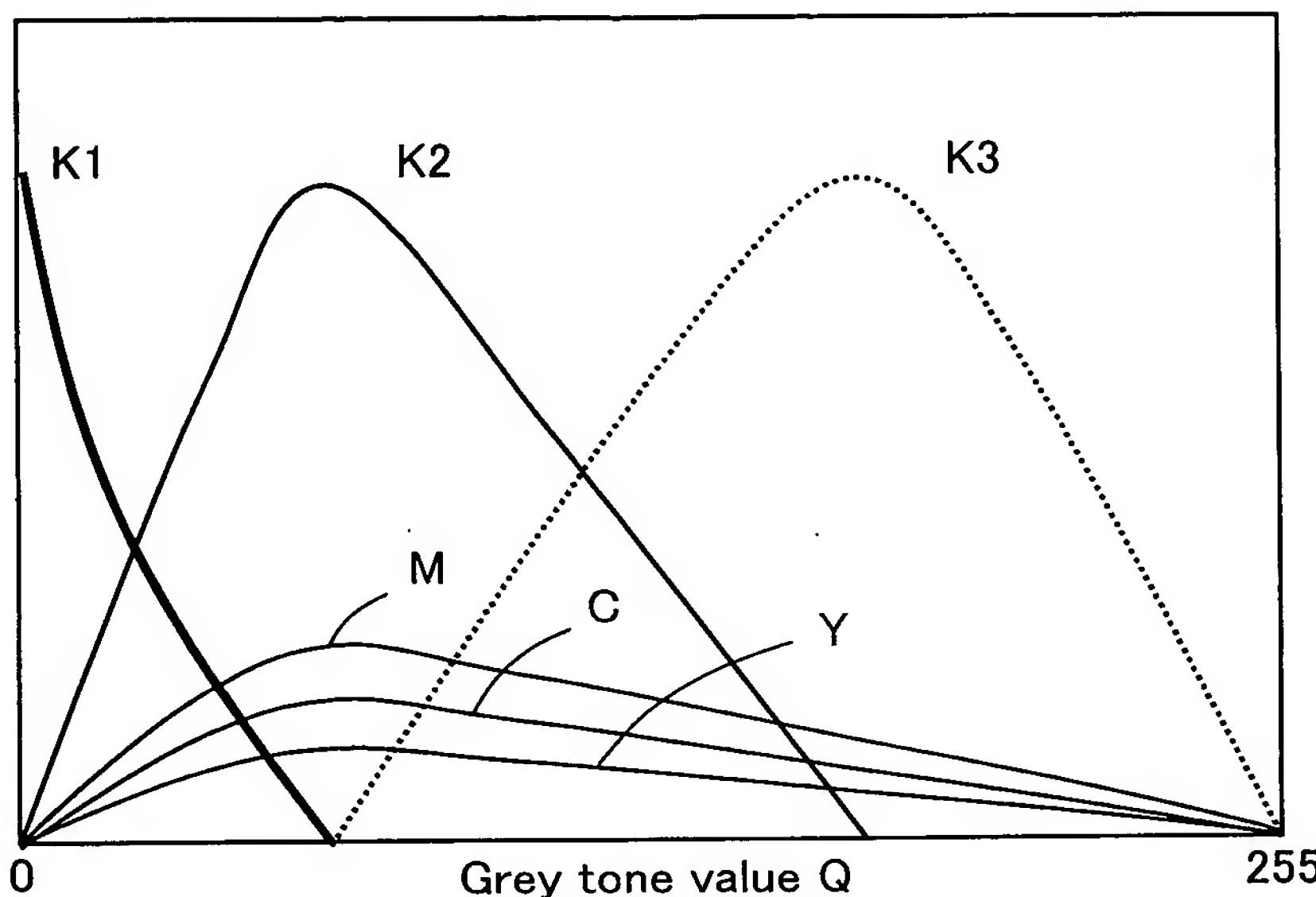
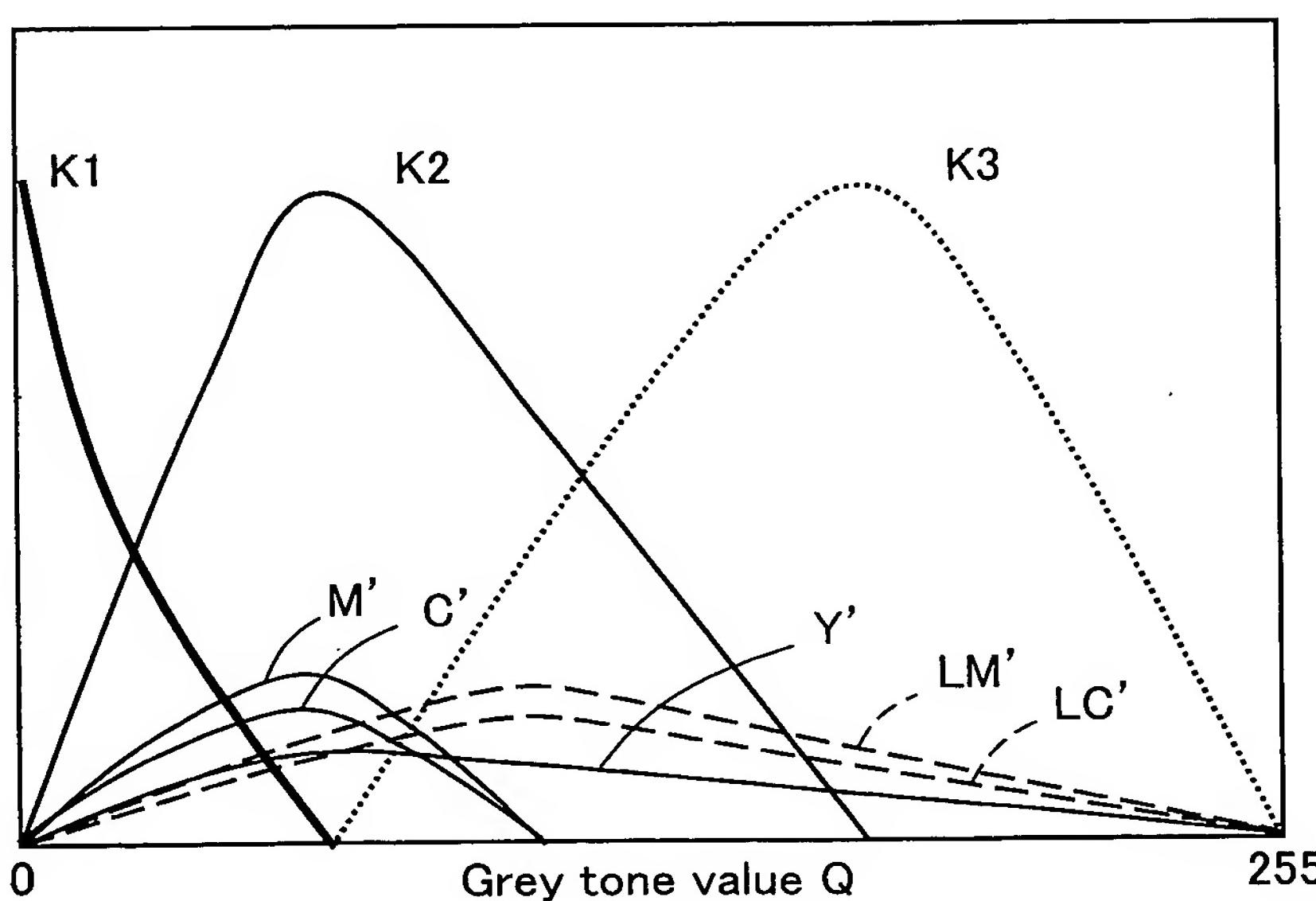
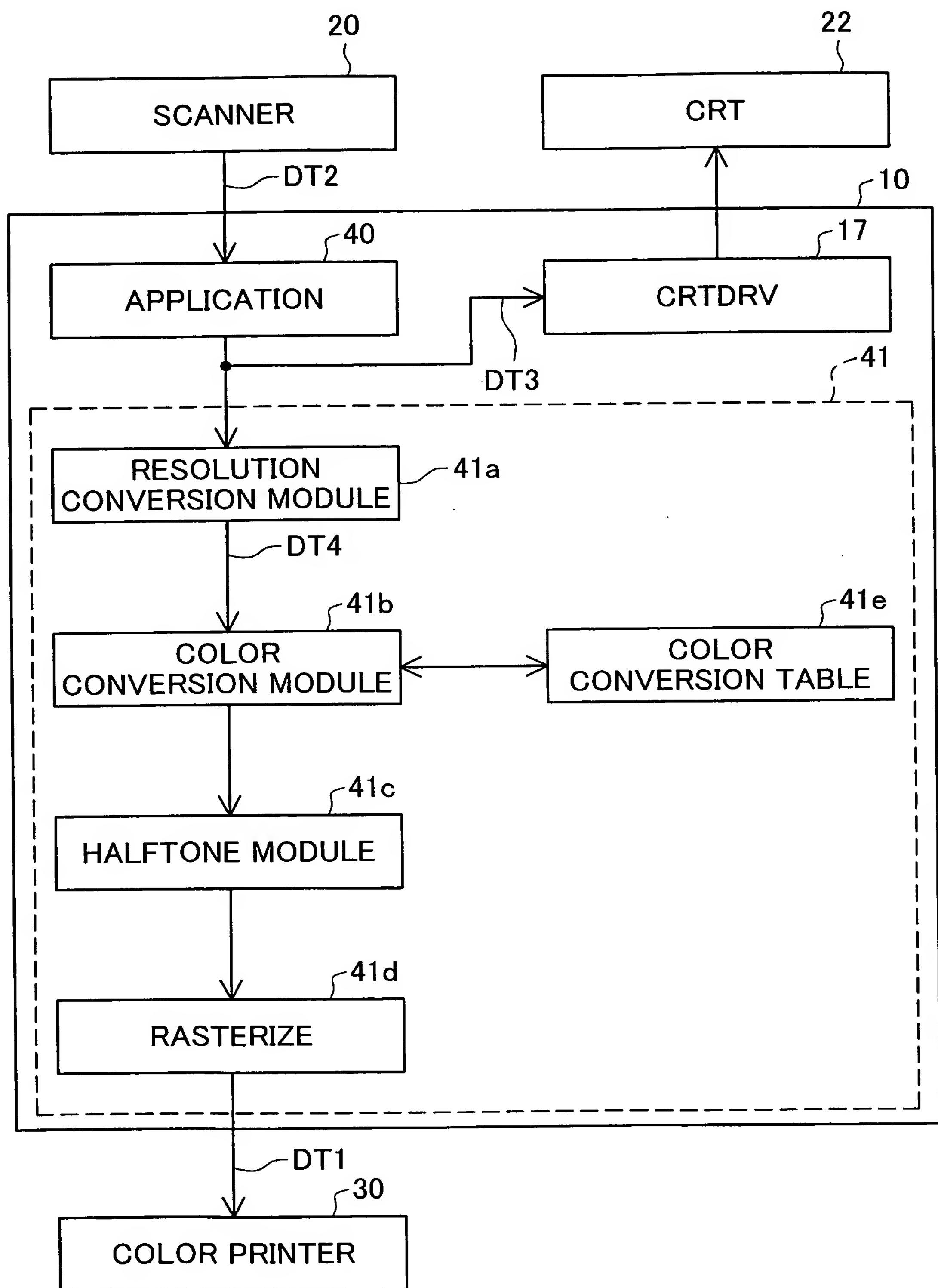


Fig. 15B

Monochrome image printing-use one-dimensional LUT 413A
(eight ink colors)

$$\begin{aligned}
 C' &= \alpha C \times (C_v / C_{max}) \\
 L C' &= k_1 (1 - \alpha) C \times (C_v / C_{max}) \\
 M' &= \beta M \times (M_v / M_{max}) \\
 L M' &= k_2 (1 - \beta) M \times (M_v / M_{max}) \\
 Y' &= Y \times (Y_v / Y_{max})
 \end{aligned}$$

Fig.16



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Fig.17

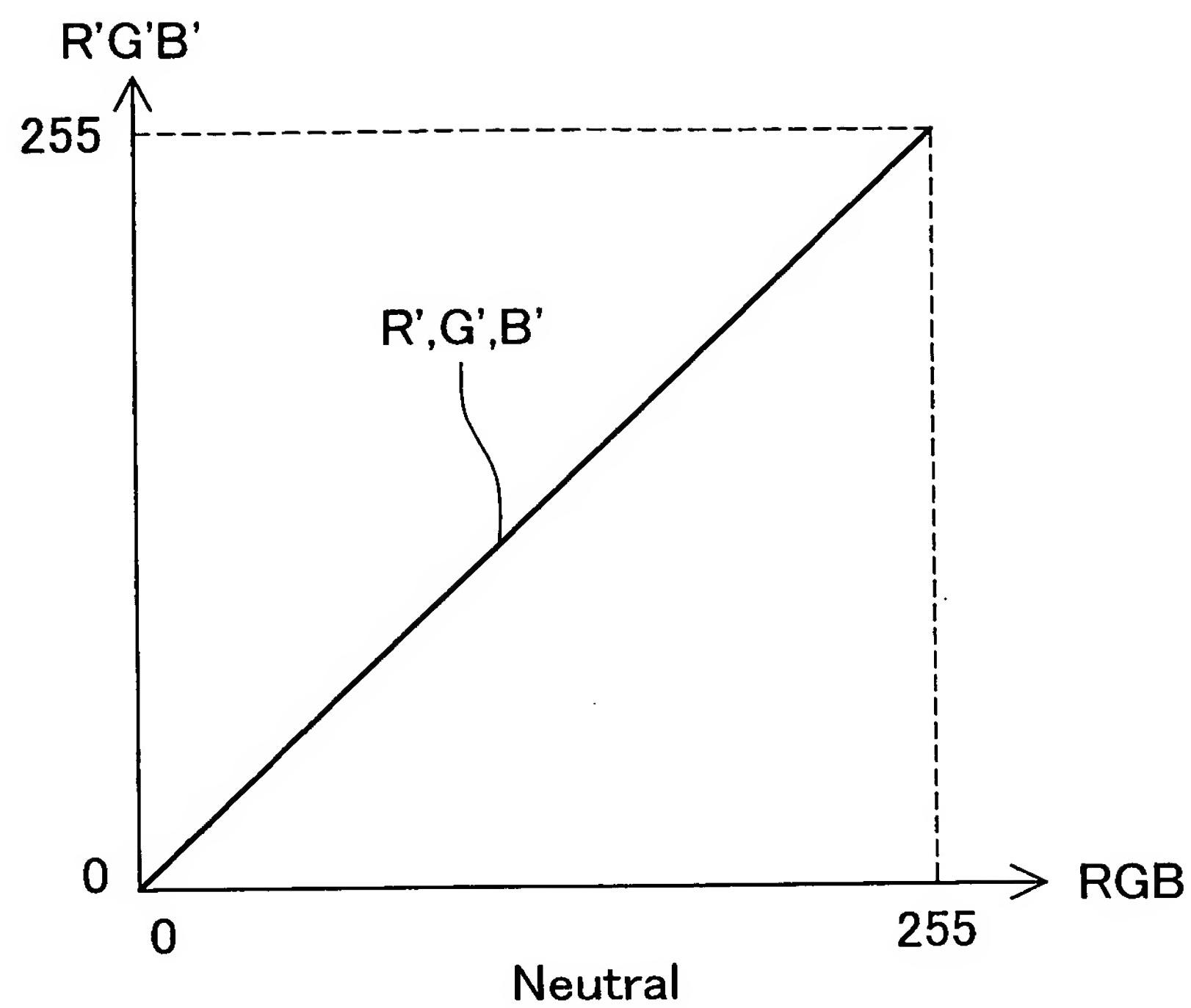
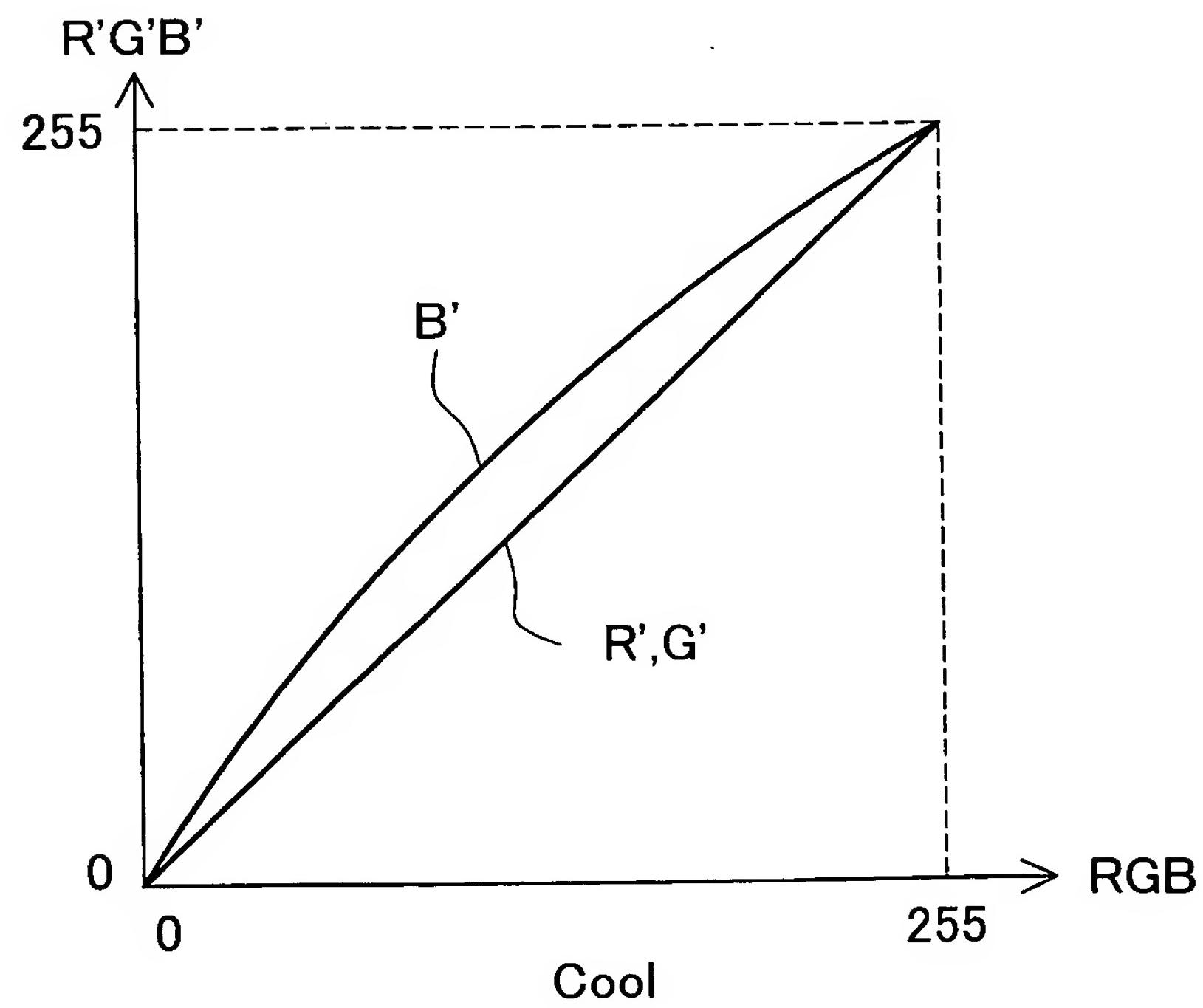


Fig.18



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Fig.19

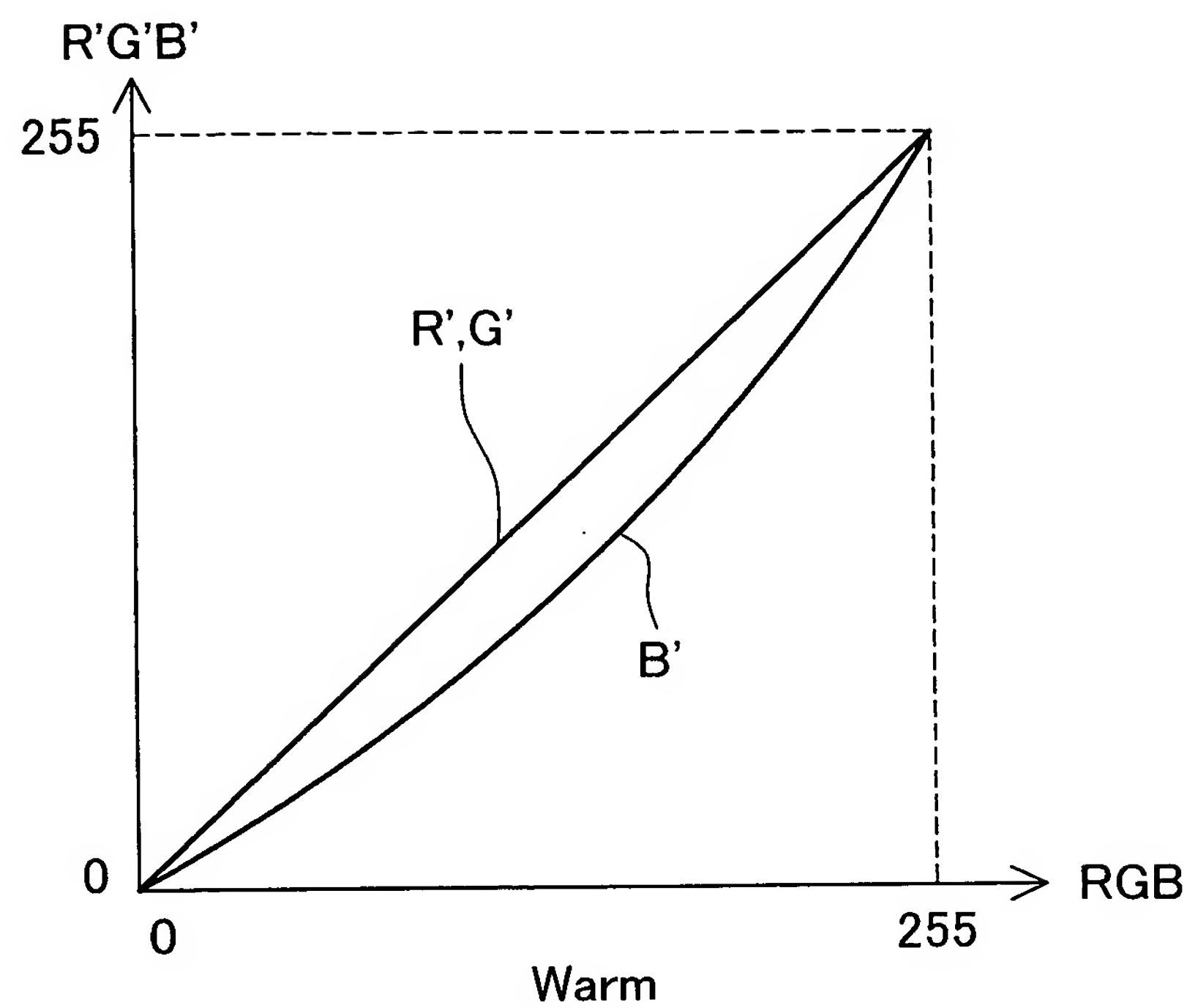
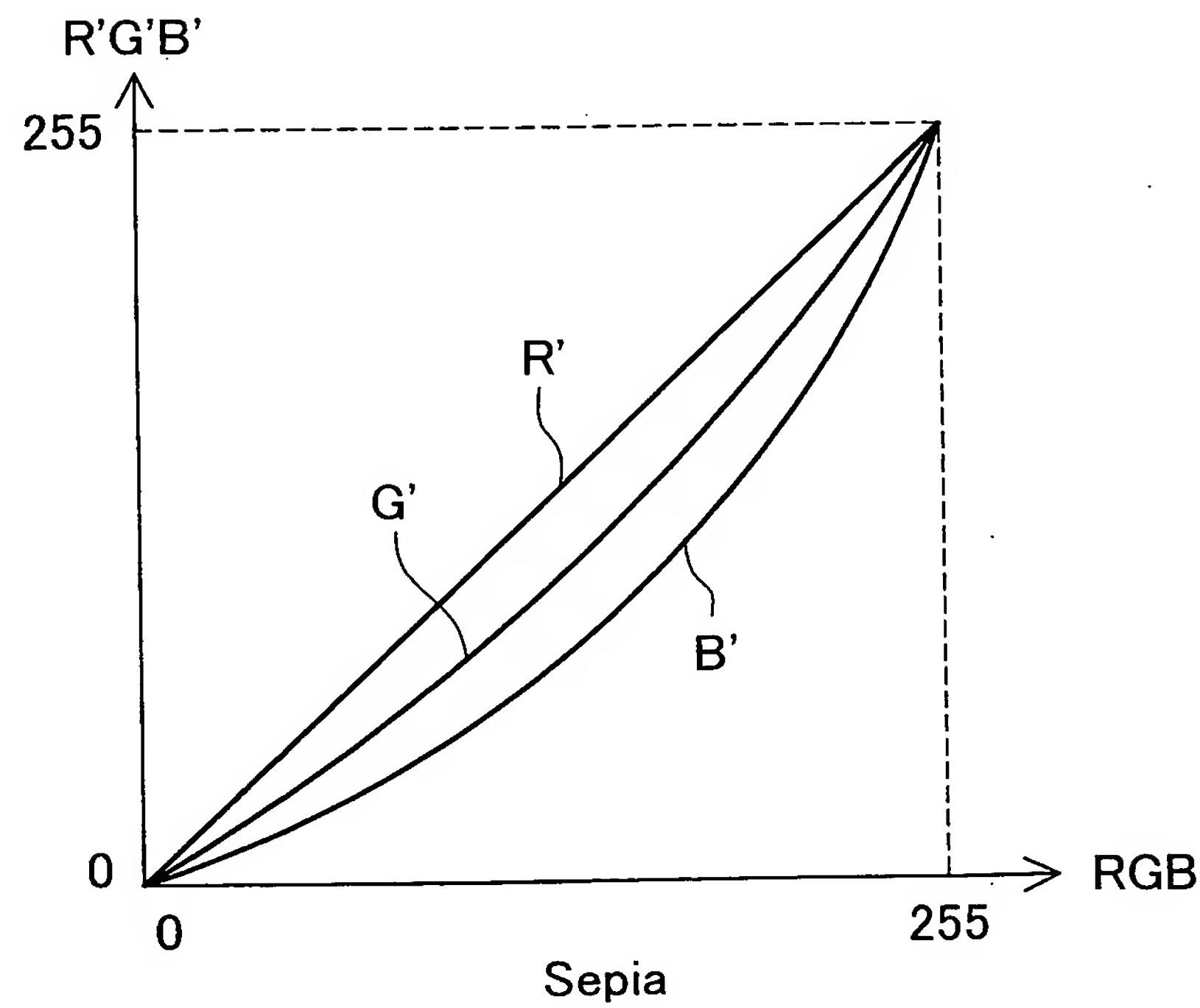


Fig.20



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Fig.21

